

Virtual Reality Immersive Simulations



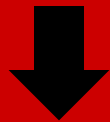
FWI Has Entered the Virtual World to Help Clients Move into the Future



Diversity and inclusion education and simulations in the virtual world; modeling work in the future

Unconscious Bias, Generational Diversity, Religion in the Workplace, D&I Microinequities.

Race, gender, culture, LGBT, People with Disabilities, etc.



**Upward and forward
into the future**

**Sideways into broader
issues**

**Deeper into the
traditional diversity
issues**

*...and recent
press seems
to recognize this*

Business
Week

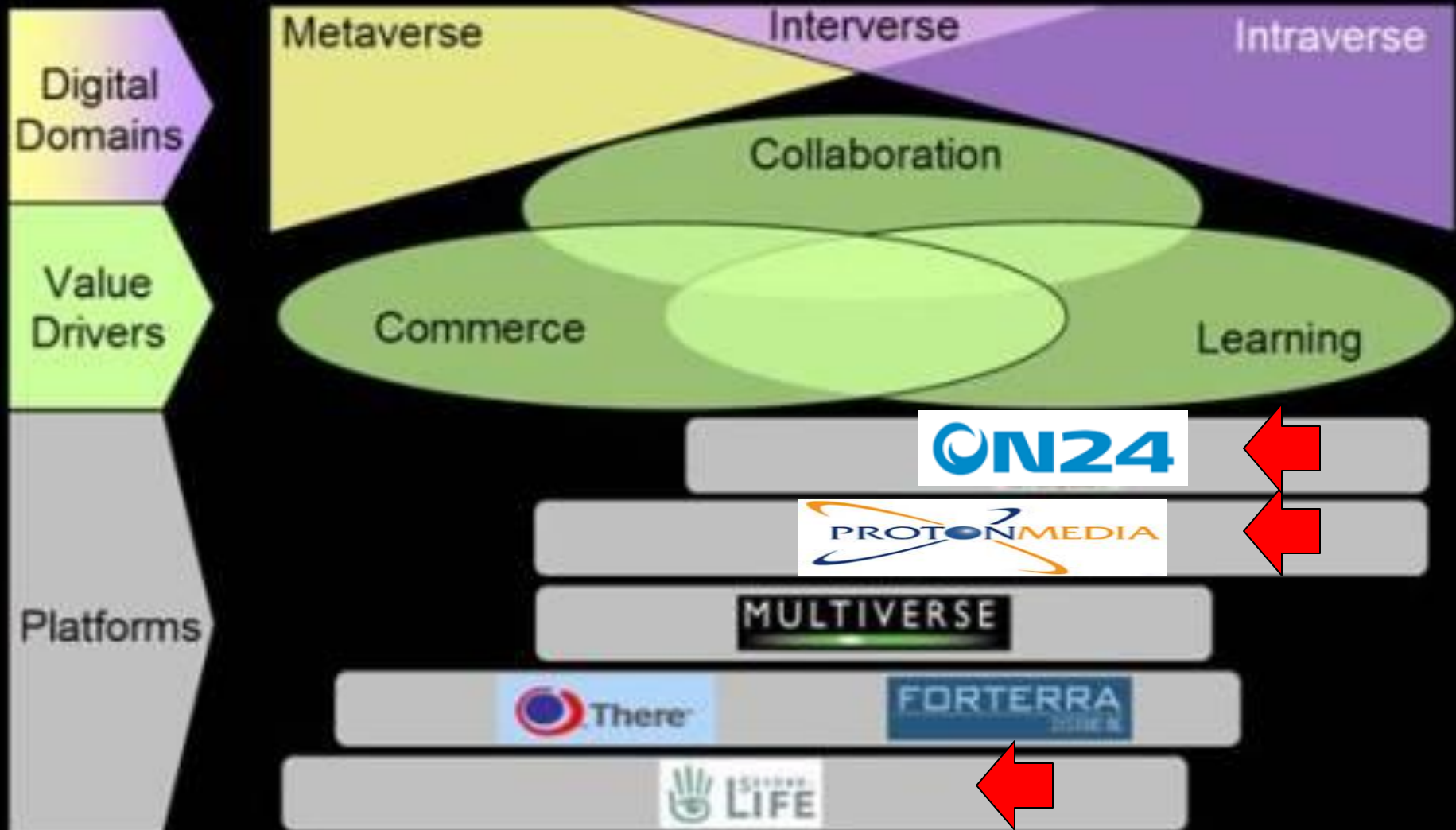
Money
Magazine

Diversity
Journal

Hong Kong
Economic
Times



FWI Has Entered the Virtual World on Three Platforms....



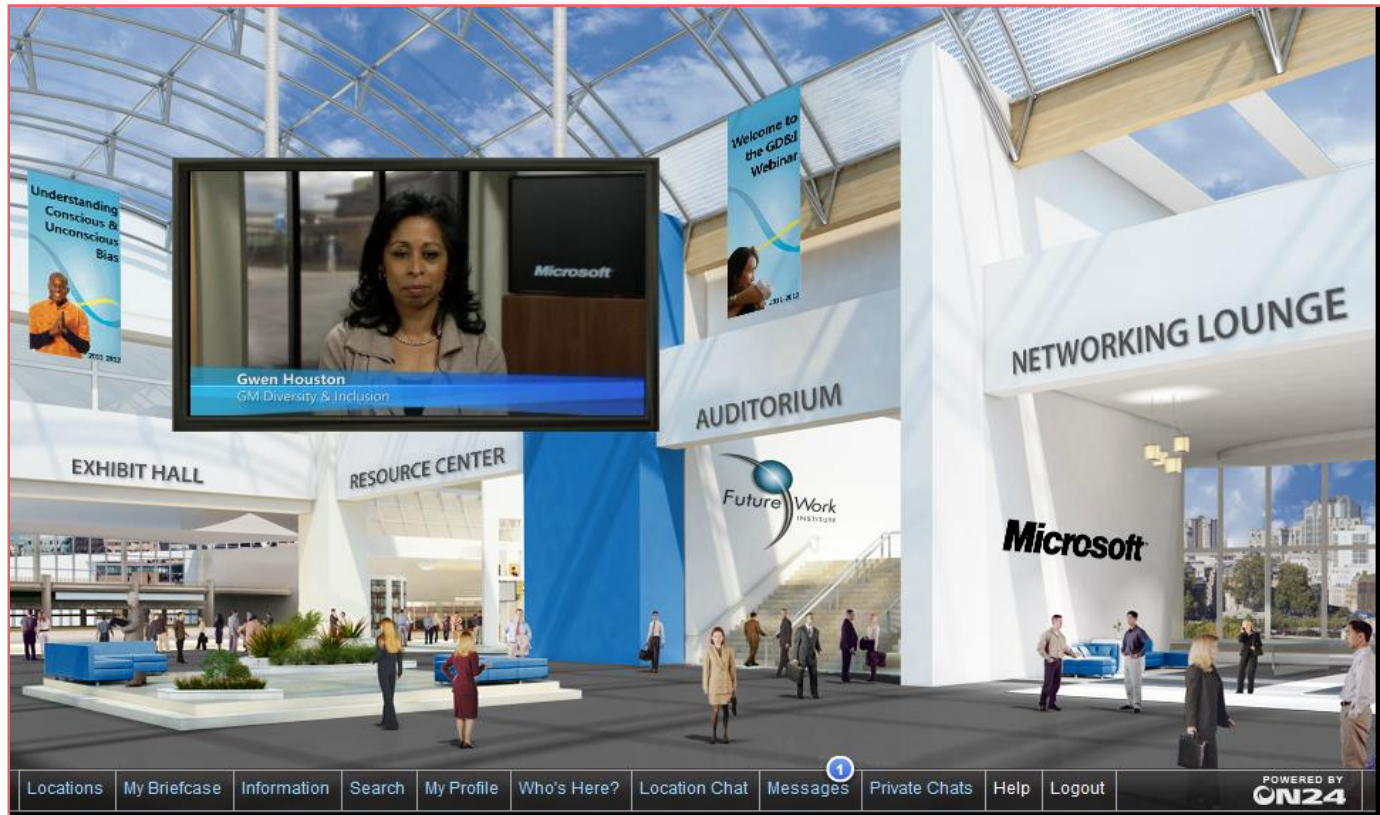
ON24/Unifair-Global Summits



**Web-Based; No Avatars-Shadow People
Video-Audio-"Simulive" and Live
Thousands of Participants
On-Demand for 1500 People/Session**



ON24-D&I Training

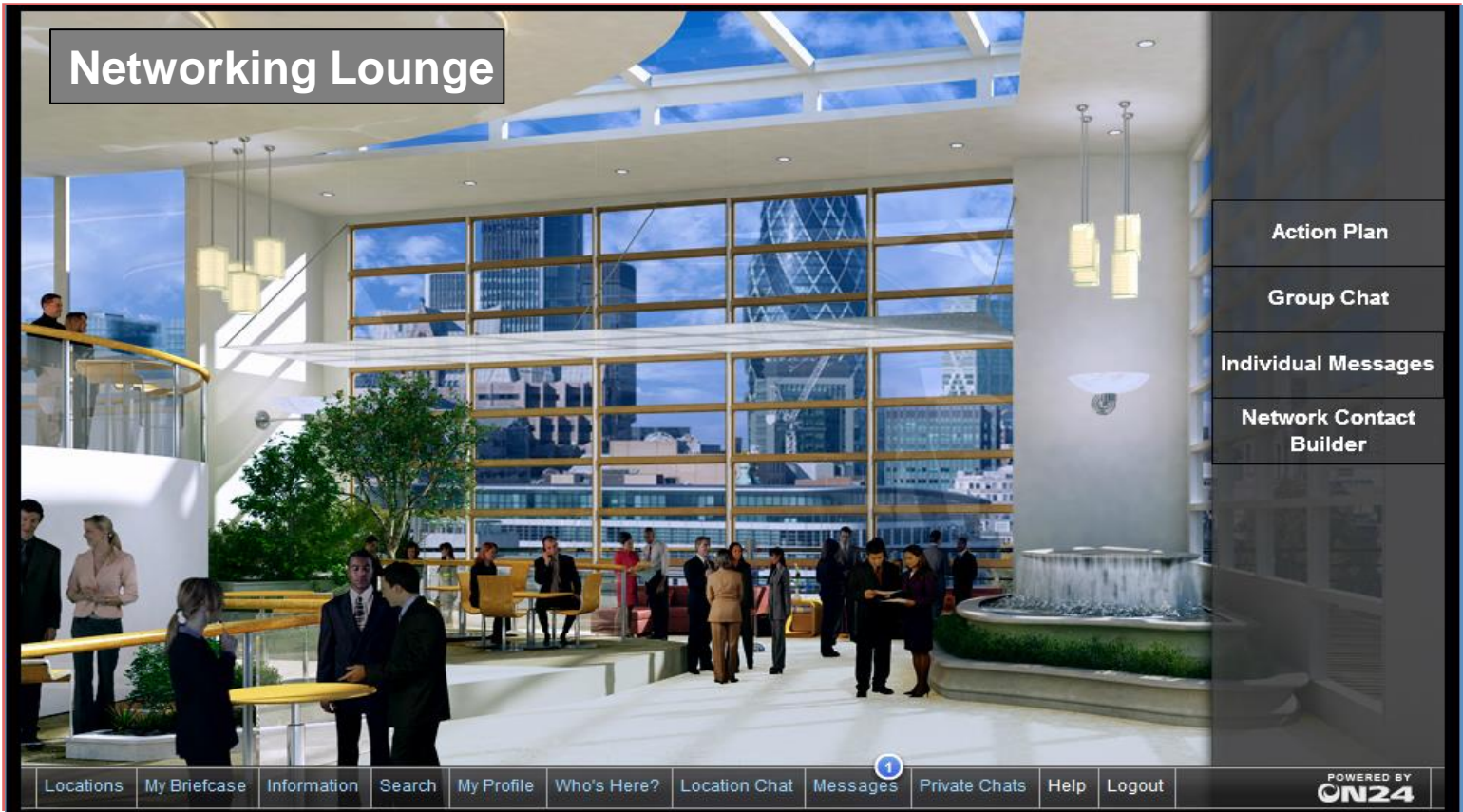


LIVE Webinar-Videos-Audio-Polling
25-40 Participants Per Session
On-Demand for 6-12 Months

ON24/Unisfair- Networking Lounge



Networking Lounge



**Main Hall—Conference Center---Exhibit Hall
Theatre--Networking Lounge—Resource Center
ACTION PLANNING AND NETWORKING**



ProtoSphere: Training Simulations



Immersive Environments for Training

**Designed for Enterprise—Secure
Web 2.0 Technologies Built In—VoIP, Text Chat; Application Sharing
Generational Training Simulation**

ProtoSphere On-Boarding for New MBAs



Dedicated Spaces for Collaboration, Teams, Work Application Sharing, Wikipedia, Social Network

Second Life Diversity & Inclusion Simulations



**Amphitheatre—Simulations Building
World Café—Future Workforce and Workplace
Paradise Blankets for Working in Different Regions of World**